

Art Overview with links to the National Curriculum

Topic title/when taught:	Aims and objectives:	National Curriculum links:
Autumn 1 Drawing: Exploring line and shape	 To explore control and pressure to create different types of lines. To practise drawing different lines using music as a stimulus. To connect lines to create shapes. To explore lines and shapes in pictures for portrait drawing. To use control and pressure skills to add colour to a drawing. To create an artist-inspired artwork using lines and shapes. 	 Key stage 1 pupils should be taught: to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.
Spring 1 Painting and mixed media: Colour splash	 To investigate how to mix secondary colours. To apply knowledge of colour mixing when painting. To explore colour when printing. 	 Key stage 1 pupils should be taught: to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.

	 To experiment with paint mixing to make a range of secondary colours. To apply their painting skills when working in the style of an artist. 	 to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.
Summer 1 Craft and design: Woven wonders	 To know that art can be made in different ways. To choose, measure, arrange and fix materials. To explore plaiting, threading and knotting techniques. To learn how to weave. To combine techniques in a woven artwork. 	 Key stage 1 pupils should be taught: to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

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Autumn 1 Drawing: Understanding tone and texture	 To explore drawing techniques using a range of materials. To explore and describe texture through touch and rubbings. To develop tonal shading skills using control and pressure. To develop an initial sketch for an observational drawing. 	 Key stage 1 pupils should be taught: to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

Spring 1 Painting and mixed media: Life in colour	 To use tone and texture to create an observational drawing. To explore different ways of adding mood to a photograph (optional). To develop knowledge of colour mixing. To know how texture can be created with paint. To use paint to explore texture and pattern. To compose a collage, choosing and arranging materials for effect. To evaluate and improve artwork. 	 Key stage 1 pupils should be taught: to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.
Summer 1 Sculpture and 3D: Clay houses	 To use my hands as a tool to shape clay. To shape a pinch pot and join clay shapes as decoration. To use impressing and joining techniques to decorate a clay tile. To use drawing to plan the features of a 3D model. To make a 3D clay tile from a drawn design. 	 Key stage 1 pupils should be taught: to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

Topic title/when	Aims and objectives:	National Curriculum links:
taught:		
Autumn 1	 To recognise how artists use shape in drawing. 	Key stage 2 pupils should be taught:

Drawing: Developing drawing skills	 To develop shading skills and use them to blend tones. To use careful observation for adding detail to drawings. To use line, shape and tone in an imaginative drawing. To explore digital media techniques to develop drawings. To understand how art can be made in different ways (optional). 	 to create sketch books to record their observations and use them to review and revisit ideas. to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. about great artists, architects and designers in history.
Spring 1 Painting and mixed media: Prehistoric painting	 To apply an understanding of prehistoric human-made art. To understand and use scale to enlarge drawings in a different medium. To explore how natural products produce pigments to make different colours. To select and apply a range of painting techniques. To apply painting skills when creating a collaborative artwork. 	 Key stage 2 pupils should be taught: to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. about great artists, architects and designers in history.
Summer 1 Craft and design: Ancient Egyptian scrolls	 To investigate the style, pattern and characteristics of Ancient Egyptian art. To apply design skills inspired by the style of an ancient civilisation. 	• to create sketch books to record their observations and use them to review and revisit ideas

 To apply understanding of ancient techniques to construct a new material. To apply drawing and painting skills in the style of an ancient civilisation. To apply an understanding of Egyptian art to develop a contemporary response. 	 to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. about great artists, architects and designers in history.
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	Topic title/when taught:	Aims and objectives:	National Curriculum links:
	Autumn 1 Drawing: Exploring tone, texture and proportion	 To draw using tone to create a 3D effect. To explore how combining lines and mark making can show texture and tone in drawings. To understand proportion by observing how it is used in artwork. To understand what is an effective composition in art. To apply an understanding of texture, tone and proportion in a drawing. To create a collaborative piece of art inspired by an artist (optional). 	 Key stage 2 pupils should be taught: to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. about great artists, architects and designers in history.
	Spring 1	To understand how to darken or lighten a colour	Key stage 2 pupils should be taught:
	Painting and mixed media:	when mixing paint.	
	Light and dark	 To use tints and shades to give a three-dimensional effect when painting. 	
Į	o	oncot whon painting.	

	 To explore how paint can create very different effects. To consider proportion and composition when planning a still life painting. To apply knowledge of colour mixing and painting techniques to create a finished piece. 	 to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].
Summer 1 Sculpture and 3D: Mega materials	 To develop ideas for 3D work through drawing and visualisation in 2D. To use more complex techniques to shape materials. To explore how shapes can be formed and joined in wire. To consider the effect of how sculpture is displayed. To choose and join a variety of materials to make sculpture. 	 Key stage 2 pupils should be taught: to create sketch books to record their observations and use them to review and revisit ideas. to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

Т	opic title/when	Aims and objectives:	National Curriculum links:
ta	aught:		
А	utumn	 To apply an understanding of expressive and 	Key stage 2 pupils should be taught:
	Prawing: Depth,	gestural lines to capture movement.	
е	motion and	 To understand how lines and marks can 	
n	novement	communicate emotion.	

	 To understand how artists use mark making and shading to create depth. To apply an understanding of composition to plan a print. To develop drawn ideas through printmaking. To explore how portraits can show expression and emotion and affect how we see the artwork. 	 to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. about great artists, architects and designers in history.
Spring Painting and mixed media: Portraits	 To explore how a drawing can be developed. To combine materials for effect. To identify the features of self-portraits. To develop ideas towards an outcome by experimenting with materials and techniques. To apply knowledge and skills to create a mixed media self-portrait. 	 Key stage 2 pupils should be taught: to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].
Summer Sculpture and 3D: Interactive installation	 To identify and compare features of art installations. To investigate the effect of space and scale when creating 3D art. To problem-solve when constructing 3D artworks. To plan an installation that communicates an idea. To apply their knowledge of installation art and develop ideas into a finished piece. 	 Key stage 2 pupils should be taught: to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with

a range of materials [for example, pencil, charcoal, paint, clay].

	Year 6		
Topic title/when taught:	Aims and objectives:	National Curriculum links:	
Autumn Painting and mixed media: Artist study	 7 lessons with options. To understand how to analyse a famous painting. To understand how to find meaning in painting. To apply drama techniques to explore the meaning of a painting. To apply interpretation skills to analyse and respond to an abstract painting. To understand how art can tell stories or portray messages. To develop starting points for creative outcomes. To demonstrate an understanding of painting techniques to make personal choices. 	 Key stage 2 pupils should be taught: to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. about great artists, architects and designers in history. 	
Spring Craft and design: Photo opportunity	 To apply an understanding of composition to create an effective photomontage advertising poster. To apply an understanding of abstract art through photography. To demonstrate an understanding of design choices using digital photography techniques. To apply an understanding of photography to design and recreate a famous painting. To demonstrate observation and proportion to create art in a photorealistic style. 	 Key stage 2 pupils should be taught: to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. 	

		about great artists, architects and designers in history.
Summer Sculpture and 3D: Making memories	 To analyse how art can explore the concept of self. To explore sculptural techniques. To use creative experience to develop ideas and plan a sculpture. To apply an understanding of materials and techniques to work in 3D. To problem solve, evaluate and refine artwork to achieve a chosen outcome. 	 Key stage 2 pupils should be taught: to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].